

Time Table AMDO 2016

DAY	13-July	14-July	15-July
	Wednesday	Thursday	Friday
9.45-10.00	Late Registration & Doc AMDO Tutorial & Conference	Late Registration & Doc AMDO Conference	
10.00-11.00	Tutorial 1: Programming GPUs with CUDA Prof. Manuel Ujaldón (NVIDIA CUDA Fellow)	Invited Speaker. Prof. Michael Bronstein Title talk: Geometric Deep Learning Chair: J. Kittler	Invited Speaker: Prof. Miquel Chover (University of Jaume I, Spain) Title talk: Democratizing Game Development Chair: R. Mas
11.00-11.30	Coffee Break	Coffee Break	Coffee Break
11.30-12.30	Tutorial 1: Programming GPUs with CUDA Prof. Manuel Ujaldón (NVIDIA CUDA Fellow)	Human Analysis & Recognition Session Papers: 31, 26 Chair: M. Bronstein	Applications Session: Papers: 11, 28, 3 Chair : M. Ujaldón
12.30-14.00	Tutorial 1: Programming GPUs with CUDA Prof. Manuel Ujaldón (NVIDIA CUDA Fellow)	Human Analysis & Recognition Session Papers: 2, 21, 30 Chair: M. Bronstein	AMDO Awards Session AMDO Closure: General Co-Chairs and UIB (13:00-13:30)
14.00-15.00	Late AMDO Registration Open	Lunch (Finger Food at Sa Riera Building, in side garden)	Lunch (Finger Food at Sa Riera Building, in side garden)
15.00-15.30	AMDO Start General Co-Chairs, DMI Department Director, UIB Vice-Chancellor	Facial Animation & Deformable Models and Computer Vision Session Papers: 29, 13 Chair: F. Di Fiore	
15.30-16.30	Invited Speaker: Prof. Josef Kittler Title talk: 3D morphable face model and its applications Chair: Dr. F. J. Perales	Facial Animation & Deformable Models and Computer Vision Session Papers: 10, 12 Chair: F. Di Fiore	
16.30-17.30		Tracking, Interaction and Segmentation Session: 9, 22 Chair : Dr. F. J. Perales	
18:00	Welcome reception at Town Council (Ajuntament de Palma) http://www.palma.cat/ Cathedral Visit and Cocktail http://www.catedraldemallorca.info/	Free Cultural Visit "Es Baluart" Museum (19:00) http://www.esbaluard.org/es/ Conference Dinner Rte Pesquero (20:30) http://www.restaurantpesquero.com/	

Authors Table

<u>PAPERID</u>	<u>TITLE</u>	<u>Authors</u>
29	Localized Verlet Integration Framework For Facial Models	Ozan Cetinaslan and Veronica Orvalho
13	Robot-aided cloth classification using depth information and CNNs	Toni Gabas, Guillem Alenya, Enric Corona and Carme Torras.
31	Head-pose Estimation in-the-wild using a Random Forest	Roberto Valle, José Miguel Buenaposada, Antonio Valdés and Luis Baumela.
11	Spatiotemporal Facial Super-Pixels for Pain Detection	Dennis H. Lundtoft, Kamal Nasrollahi, Thomas B. Moeslund and Sergio Escalera.
16	Type P63 Digitized Color Images Performs Better Identification than Other Stains for Ovarian Tissue Analysis	T. M. Shahriar Sazzad, L.J.Armstrong, A.K.Tripathy (POSTER)
26	Interactive Acquisition of Apparel for Garment Modelling	Fabian Di Fiore, Steven Maesen and Frank Van Reeth
2	Realistic Crowds via Motion Capture and Cell Marking	Seth Brunner, Brian Ricks and Parris Egbert.
21	Leveraging orientation knowledge to enhance human pose estimation methods	Samir Azrou, Sébastien Piérard and Marc Van Droogenbroeck.
28	Erythrocytes Morphological Classification Through HMM for Sickle Cell Detection	Wilkie Delgado-Font, Manuel Gonzalez-Hidalgo, Silena Herold-Garcia, Antoni Jaume-I-Capó and Arnau Mir.
3	Providing physical appearance and behaviour to virtual characters	María Del Puy Carretero, Helen Victoria Diez, Sara García Torres and David Oyarzun.
30	On Combining Edge Detection Methods for Improving BSIF Based Facial Recognition Performances	Pierluigi Tuveri, Luca Ghiani, Mohanad Abukmeil and Gian Luca Marcialis.
7	Problem Solving in an Underwater Game Environment using Fear and Anxiety	Joshua Lawson and Sudhanshu Semwal.(POSTER)
9	Validation of RGBD devices for balance clinical measurement: the functional reach test with Microsoft Kinect	Ines Ayed, Biel Moyà-Alcover, Paz Martínez-Bueso, Adel Ghazel, Javier Varona and Antoni Jaume-I-Capó.
10	Evaluation of K-SVD Method in Facial Expression Recognition Based on Sparse Representation Problems	Eloy Rafael Oliveros Domínguez, Grethel Coello, Pedro Marrero-Fernández and Antoni Jaume-I-Capó.
12	3D object recognition based on volumetric representation using Convolutional Neural Networks	Xiaofan Xu, David Corrigan, Alireza Dehghani, Sam Caulfield and David Moloney.
18	Characterization of Multiresolution Models for Real-Time Rendering in GPU-limited Environments	Francisco Ramos and Joaquin Huerta.(POSTER)
22	RGB-D Segmentation of Poultry Entrails	Mark Philip Philipsen, Anders Jørgensen, Thomas Moeslund and Sergio Escalera.
8	Convolutional Neural Network Super Resolution for Face Recognition in Surveillance Monitoring	Pejman Rasti, Tonis Uiboupin, Sergio Escalera and Gholamreza Anbarjafari. (POSTER)

Poster Session: All days in coffee-break area. Papers: 7,8, 16,18.